

## Shootout Tournament Soccer Rules

Laws of the Game: The tournament shall be played in accordance with FIFA's Laws of the Game as observed by USSF, and as modified by US Youth Soccer and Vermont Sate soccer.

#### **Eligibility:**

- This is a Recreational tournament so it is open to all teams. Player cards are not required.
- Players at each age group must be within the respective age group. This tournament is for players in Grades 5<sup>th</sup> and 6<sup>th</sup> and shall not be older than u-12 as published by US Youth Soccer.
- A player may only play for ONE team within the same age group and division in this tournament event.
- Registration all teams must register and have a completed, roster of players and present the
  roster at time of check-in. All players (parents) must sign a liability waiver prior to participation
  in the tournament.
- **Required forms** All participating teams MUST present to the tournament, at check-in or before team's first scheduled game, the following:
  - 1) Signed waiver from each player
  - 2) Completed Roster signed by the coach

**Substitutions:** Unlimited substitutions may occur subject to current USSF/FIFA's "Laws of the Game". Unlimited substitutions may occur at any stoppage with the referees permission when the ball has left the field of play which includes throw-ins (either team), corner kicks (either team). Goal kicks (either team, after a goal is scored, at half time or at any other time permitted by the referee (except when a free kick has been awarded.

Any player off (being issued a red card) shall not participate in the team's next scheduled game. No ejected player shall be replaced on the field. All ejections MUST be reported to tournament director on the game report. Each ejected player SHALL result in a minimum (1) one game suspension. The tournament director reserves the right to assess a more severe suspension subject to severity of the offense.

**Game Reports/Referees:** All game reports shall be returned to the tournament headquarters or designated location or collected by a field marshal. Each game report shall be signed by the referee and by a representative of the wining team. The referee shall complete a supplemental report on all team personnel dismissals.

**Protest:** Referee's decisions regarding facts of play are not open to protest. Concerns/protests regarding eligibility must be submitted in writing to the tournament director in a timely/reasonable manner.



## Shootout Tournament Soccer Rules

Protests regarding the tournament rules of play MUST be presented in writing to the tournament director prior to the start of the game, in question. Protests lodged after the completion of any match in question will not be addresses by the tournament, unless a gross violation of the rules of play can be substantiated and verified.

Player/Coach/ Spectator dismissal: Players, coaches, and spectators are expected to conduct themselves in a positive manner at all times, while participating in this event. Ejected players and coaches will be disqualified from participating in the team's next scheduled game. Ejected team personnel will not be permitted in the bench areas while under suspension. Spectators dismissed from the game shall be confined to their personal vehicles.

**Spectators:** Spectators are the responsibility of the team, they are here to support. Teams can be held accountable for unruly spectators. If a spectator is asked to leave due to their behavior and refuses, the game will be stopped and considered forfeit for their team. This includes any spectators using inappropriate noise makers such as, but not limited to air horns, whistles or other devices that mirror those used by tournament staff and referees for safety of players and spectators. This also includes any that tournament staff deems distracting or demeaning to the teams and/or their fans.

**Cancellation:** Should the tournament be canceled for any reason prior to the start of the event each team shall be entitled to a refund of entry fees, minus certain fixed cost. Should the tournament be canceled in part due to conditions beyond the control of the Town of Manchester after the event has begun, no team shall be entitled to a full refund. The tournament reserves the right to prorate refunds, if any, at its sole discretion.

Length of Games: Duration of games may be changed by the Tournament Directors. In the event of inclement weather, the Tournament Director shall have the authority to change the format as follows: (1) relocate and/or reschedule any game(s). (2) To reduce by up to 50% the schedule duration of any game(s). (3) To cancel any game in the preliminary rounds which have no bearing on deciding group winners. (4) To modify rules for tie breakers in case all games are not played in full due to inclement weather, or (5) to invoke any other means of determining a winner if/when necessary as outlined in FIFA's Laws of the Game.

The tournament will make every responsible effort to play games, but not at the expense of damaging fields beyond repair or if field conditions pose a safety risk to players.

**Point System:** The following point system shall be used to determined winners within each division throughout preliminary games.



# Shootout Tournament Soccer Rules

- 6 points for a win
- 3 points for a tie
- 0 points for a loss
- 8 points for a forfeit win (team which forfeited receives 0 points)
- 1 point for each goal up to a maximum of 3

**Tie Breakers and Overtime rules:** In the event of teams being tied in the preliminary round standings, the following procedure shall be used to determine group winner:

- 1) Head-to-Head; winner of game played between the two tied teams
- 2) Goal differential (Goals for vs. goals against) during preliminary rounds, net up to 3 goals per game
- 3) Fewest total goals allowed in all preliminary games
- 4) Most shut outs
- 5) Kicks from the mark (penalty Kicks) between tied teams

In the event of a tie based on point system outlined above the following procedure will be used: Kicks from the mark shall be used to determine a winner. (5) Five players will be selected by their coach from each team and penalty kicks will be performed against the opposing team goal keeper. Teams will alternate penalty kicks and the team with the most goals will be declared the winner.

**Game Duration:** All Games will be 25 minutes unless otherwise indicated by the Tournament Director.

Team Bench Areas: All teams are requested to clean-up their bench areas following each game. Trash receptacles will be available around Apple Jack field and pool field. Your cooperation in advance is greatly appreciated.

**Dog Rules:** All dogs must be on a leash as required in the Dana L Thompson Memorial Park. No dogs are allowed on Apple Jack Field. Baggies are provided for all dog waste as well as trash receptacles around the park.

**Alcohol, Tobacco and Firearms:** No alcohol is allowed at the event. Park rules prohibit the use of tobacco products on the fields. Visitors are asked not to use tobacco products while on the sidelines of any youth soccer game. Park rules also prohibit the carrying of firearms on Park Property, even if a person possess a "conceal and carry permit". This applies to all Manchester outdoor fields and areas.



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